

# Audio Signal Processing Review

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# Why Analyze Signal?

- Recognition, Behavior, Environment, Ecology...
- To understand the information in the signal

- When the recorded sound is not what you want?

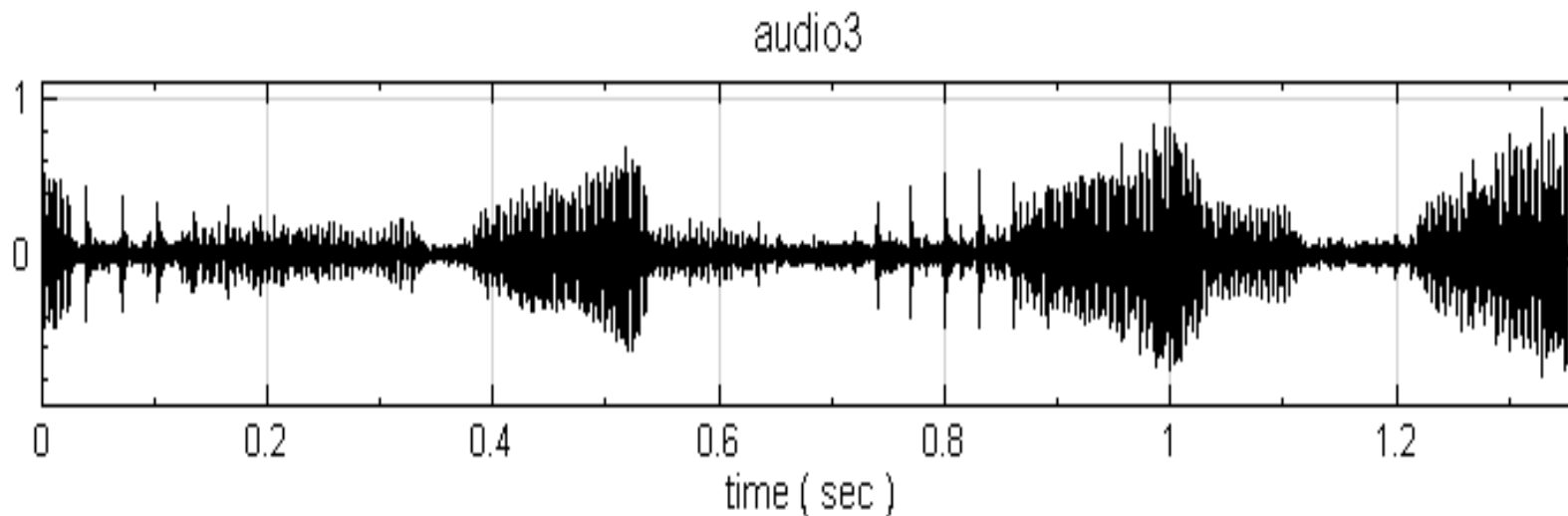
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Why?

- (1) Many kinds of noises
- (2) Too many sounds recorded

# How to “read” sound?

- (1) Listening
- (2) Plotting time signal
- (3) Fourier Transform (Freq domain)
- (4) Time Frequency Analysis(Freq domain)



# How to reduce Noise

- (1) Hardware: microphone: Solve a little.
- (2) Software: filter it out !
- **How?**

# Filter:

- Two Purposes:
- (1) Restoring signal – Signal contain Noise
- (2) Separate signal – Too many sounds
-

# Filter(Goal, Freq Type, Pattern)

- Goal = restore or separate signal
- Freq= different or overlap
- Pattern = Specific or non-specific (specific=color noise, same rhythm,..)
- Examples:
  - Talking in a airplane (restoring, overlap-freq, Specific)
  - A Cricket (Bat) and a Frog (separate, diff-freq, Non-spec)
  - Talking in a tunnel (restore, overlap-freq, Non-spec)  
Two Men Talking (separate: overlap-freq, Non-spec)
  - Baby's heartbeat, Mother's breath & heartbeat  
(separate, overlap-freq, Non-spec)

# That is why study Freq (page 2)

- Has to know Freq More
- (3) FFT(Spectrum)

Do you know When that Freq Happen?

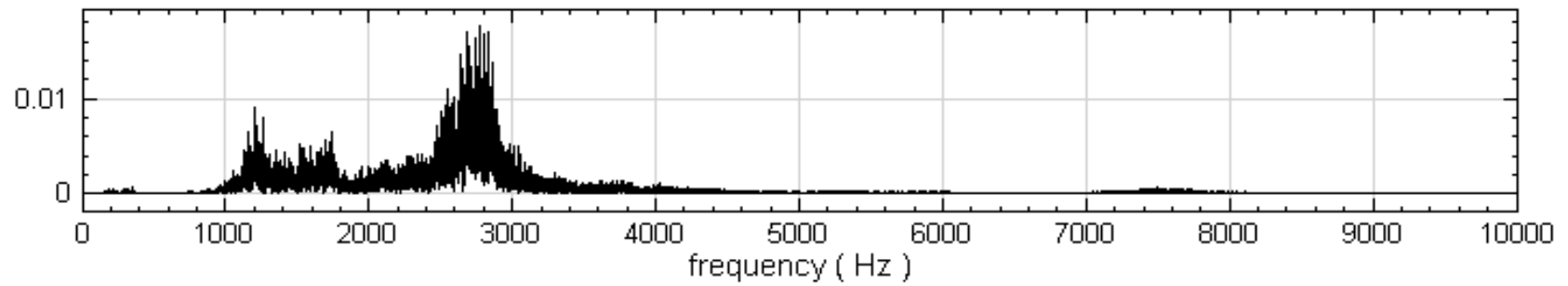
Contain Not Enough Information

Filter? Recognition? Behavior?

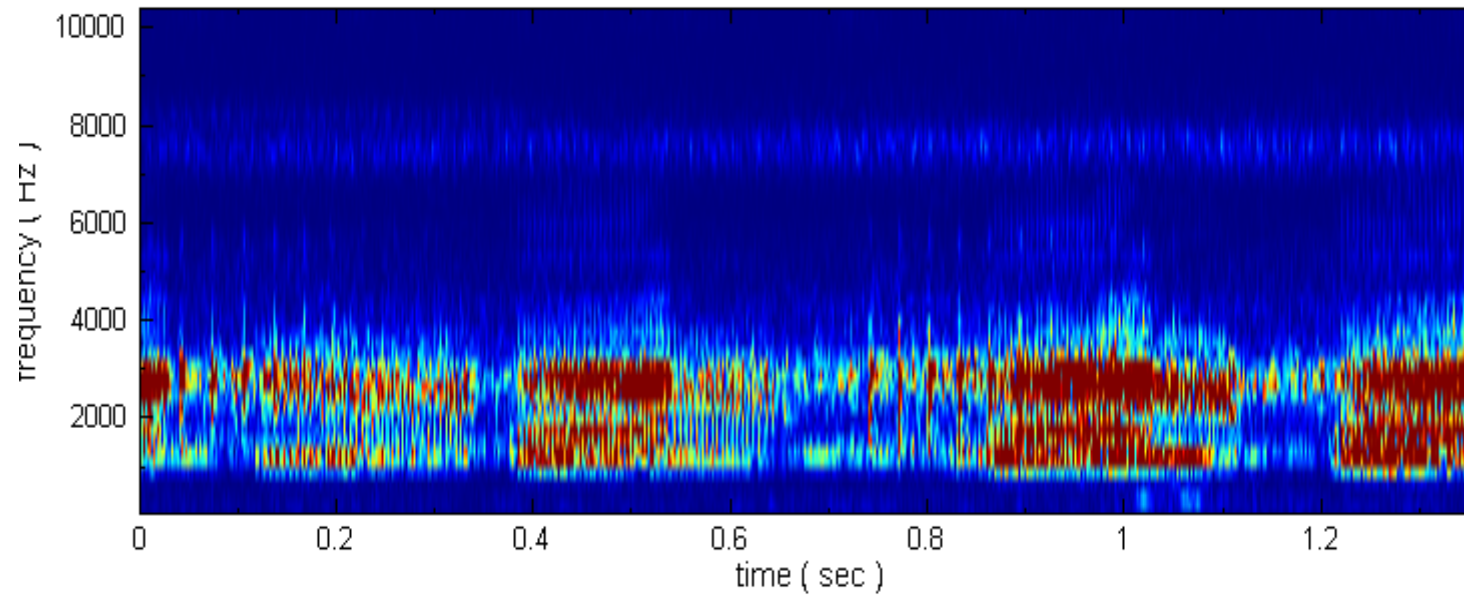
- (4) TFA(STFT, Wavelet, HHT)
- I Believe it does Better Job than (3)  
Since it give us more (time) information

# Frequency Domain

audio3-FFT



audio3-FastSTFT





# How to choose Filter

## Filter(Goal, **Freq Type, Pattern**)

- Different Freq => non-adaptive filter
- Examples: FIR, Gaussian Filter, IIR
  
- Restore Signal:
- Examples: Wiener filter
  
- Play: Visual Signal

# Do we Solve the Problem?

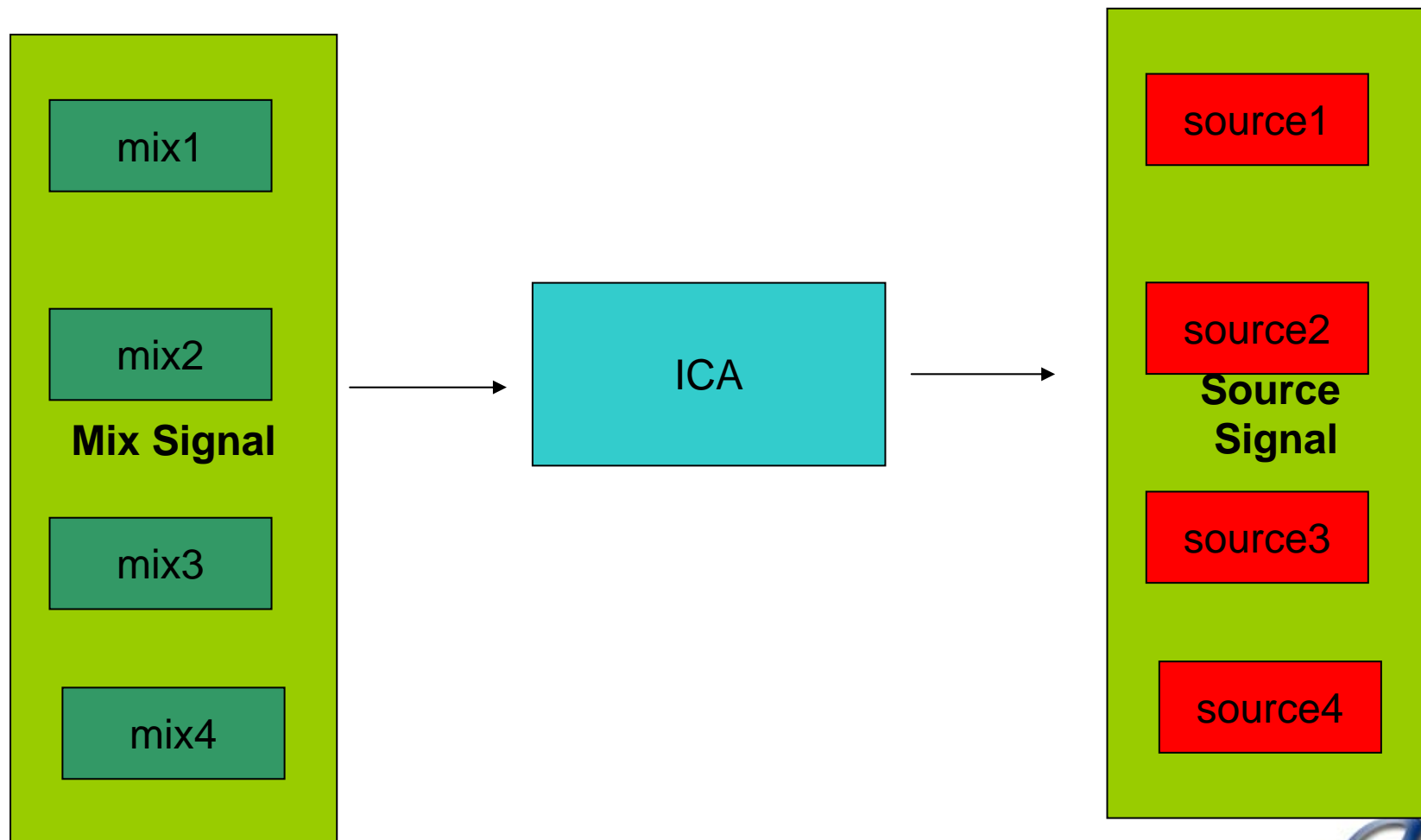
- If the frequency is overlaped and non-specific?
- **How ? Effectively ?**

# New Technique to Separate Signal

- New Technique developed in the past 10 years
- (1) TFA based(1990+-) =>  
Overlap and non-specific, **not effective**
- (2) **EMD** (1998 by Nordon E. Huang): contain “rich Information”
- => partial overlap?
- => Combined with (1), (3)
- (3) **ICA** (1990), audio ICA(200x)
- => Overlap and non-specific

# How ICA works?

## More Microphones !!



# ICA

Stands for Independent Component Analysis

Progress: Can solve signal traveling at infinity speed

Audio ICA : mostly in Lab. ⇔ Solution !!!

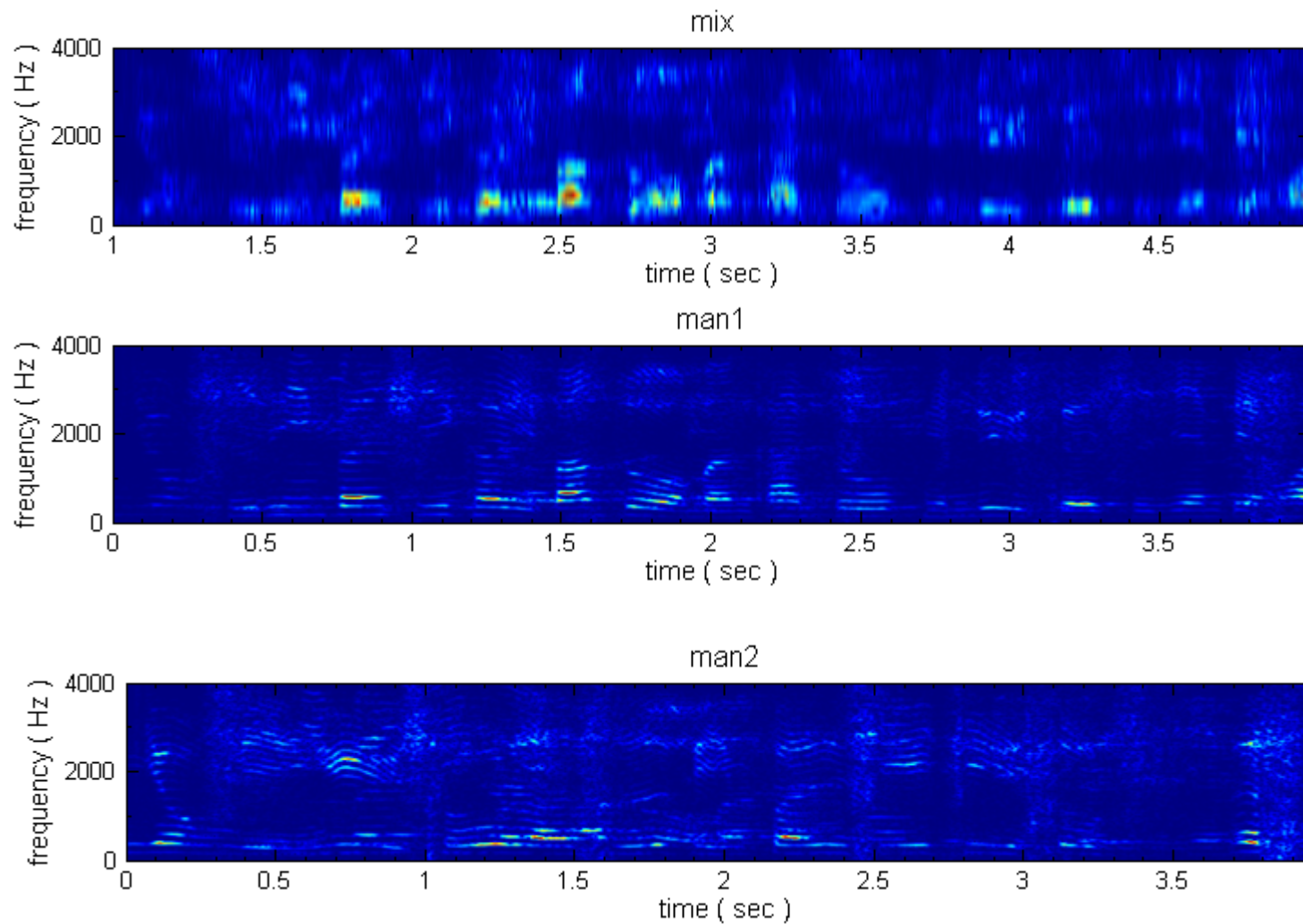
# Difficulties in Applying ICA

- (1) sound travel at finite speed  $\approx 340$  m/s
- $\Rightarrow$   
signal does not arrive at the same time
- (2) Reverberation
- (3) Noise degrades its performance

Audio ICA : mostly in Lab.

# Example: Two men Talking

## Filter(separate, overlap Freq, Non-specific)



# Quantify on Quality

- SNR – signal to noise ratio
- SIR -- signal to interference ratio
- Recognition
- Arts -- music